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Weebish Mines Ativador

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## About This Game

"Once upon a time, there was a family of 4 who lived in a log cabin by the mines. Everything was cool. But one day somebody left the door open and all their pets ran a 5d3b920ae0

Title: Weebish Mines  
Genre: Adventure, Indie  
Developer:  
DXF Games  
Publisher:  
DXF Games  
Release Date: 20 Apr, 2017

English

weebish mines

UPDATED REVIEW\* \*changed from thumbs down to thumbs up\* After speaking with the developer and trying quite a few different things to get this game working, I have managed to get it running with less frame rate stuttering. I am cautiously optimistic about the game and, provided you are able to run it without the same issues I ran into, there is a good game in there. Plus the dev is very helpful and keen to work on his game. \*OLD REVIEW\* I am sure there is an interesting game here, but the frame rate makes the whole thing ugly and unplayable.. This game deserves recognition. I like the challenge and thought it was really fun.. I should have done more homework first. Cute game, cute idea, as I loved Legacy of the Wizard back in the day, but this game differs from that in some key ways. Legacy of the Wizard was a game about exploration. Yes it was hard, but it was forgiving. If you wasted resources, you could just kill monsters to farm up some more. This game is not like that at all. Everything is limited. EVERYTHING. That alone makes this less an exploration game and more of a strategy game, and a punishing one at that. Some people may like that, but it's not my bag at all. I can't complain at the price I paid, but I'm still not recommending this, because IMO, comparing this to Legacy of the Wizard is a bit disingenuous.. This game deserves recognition. I like the challenge and thought it was really fun.. I just played this game for the first time and only for about 15 minutes because I am trying out several games in my Steam library for the first time. I really appreciate it when a solo Indie

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chooses low resolution (ideally ultra low resolution) for their games allowing them to focus on packing in more gameplay. And this developer has done exactly this! The little I have played so far was very fun. The gameplay is simple and very solid. The developer has really packed a lot of depth into the game. It's like opening a tiny package and somehow it contains much more than you would imagine possible. Everything is very well executed from what I have experienced. The ultra low resolution graphics are very well done and create an interesting world to explore that is populated with many different kinds of enemies and collectibles. Music was reasonable (not annoying like some games) and the sound fx are very good and fit the on-screen activity that "produced" the sound. In summary. PROS A lot more depth than you would expect Very responsive controls Excellent interesting gameplay Excellent ultra low rez graphics Great atmosphere CONS I wish I could jump off the ladders For those using keyboard the controls are fixed to one set only (although they are a standard for retro style games I prefer them switched around on the Jump and Attack key so it took a few minutes to adjust to that). Of course, I should have used a controller and next time I will.. This game deserves recognition. I like the challenge and thought it was really fun.. I should have done more homework first. Cute game, cute idea, as I loved Legacy of the Wizard back in the day, but this game differs from that in some key ways. Legacy of the Wizard was a game about exploration. Yes it was hard, but it was forgiving. If you wasted resources, you could just kill monsters to farm up some more. This game is not like that at all. Everything is limited. EVERYTHING. That alone makes this less an exploration game and more of a strategy game, and a punishing one at that. Some people may like that, but it's not my bag at all. I can't complain at the price I paid, but I'm still not recommending this, because IMO, comparing this to Legacy of the Wizard is a bit disingenuous.

Mere days before release! : MERE, I say! Weebish Mines will drop this Friday, April 21st for everyone. In addition to being a tough, old school Metroidvania it'll also be 20% off the already low retail price of \$2.99. So what can you get instead of Weebish Mines this Friday? 2 McDonalds hashbrowns 3 donuts at Dunkin Donuts A few tubes of an acrylic paint set 1/3 cup of a small Starbucks anything If you could buy Weebish Mines 14 times for your friends, you could've also named a star at Star Register.com , but honestly that's the stupidest thing ever. If you could buy Weebish Mines 169,583 times for your friends, you could have also bought a 2016 Lamborghini Aventador LP700-4, and then we'd all smack you.. Patch #1 : Hi guys! Tonight I've done some changes to the game which will make for a better experience for everyone: ADDITIONS:. Ladder Bug- Fixed! : The recent not recommended review of Weebish Mines mentioned there was a ladder bug where placing a ladder down next to a door got the guys stuck. Since I'd never heard of this before I asked for more info and then tried it myself and it's true: If you tried to place a ladder down while standing almost on top of any door this would happen. It's funny what thousands of hours testing can miss sometimes. Luckily I was able to fix this issue in about 5 minutes, which has now been rolled out to you guys. If only all problems could be solved so fast! So remember, if you have any problems it's always better to let me know first as I'm not your typical dev and will try to address problems quickly and work with you.. It's a Weebish Mines update!?: Hey! I was pretty busy working on my Equin: The Lantern stuff however I had some time tonight and worked in some nice little things for Weebish Mines as well.. DXF Games Insanity Bundle! : Hey everyone, I figured out how to set up a bundle for all 3 of my games up here as well as the soundtrack to Just a Cleric. The bundle is 40% off the total retail value and includes: Just a Cleric: Scholar of the First Wuss Just a Cleric OST Equin: The Lantern Weebish Mines The good thing about how this is set up is that you won't get charged for any of these you already own, and the 40% off is on TOP of any current sales going on with the individual games.. Achievements are here! : SHEW. Okay, that's 22 achievements for the game. Ranging from killing big monsters to finding rare items to saving the ol' pets, there should be a good range of different tasks to complete now. This was a good idea.. Tell your friends! : May 19th is just around the corner.. Achievements are coming! : I plan on creating achievements for this starting tonight, to be added to the game shortly thereafter.

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